

**<Title>**

Offer for an internship at a research institution

Module 8: Practical module in the Master's programme

Digital Methods in the Humanities and Cultural Studies (Mainz)

**General Information**

Institution	
Time Period	
Administrative Contact	
Supervisor	
<b>Task Description</b>	
Abstract	
Scientific Embedding	

**Institution**

Website	
Special Information	

Please note:

What is special about the internship?

- The students should apply the skills they have gained so far in their internship and acquire experience in the independent execution of a real task embedded in an ongoing or planned research project. In addition to the analysis and development of a problem-solving strategy, students should also develop skills in integrating themselves in the working procedures and requirement profiles of a research institutions. In this respect, the internship differs fundamentally from a traineeship, in which students work under supervision and learn new techniques and methods according to the specifications of the practical training position.
- Students should work on clearly defined research questions, but it is not their task to develop a scientific question themselves. Adequate problems can be the selection and application of a digital method to a limited stock of sources, or the implementation of a technical solution for cataloging sources.
- The practical project is to be completed in ten consecutive weeks. This includes both the practical work on the respective project as well as the preparation of the approx. 20-page report. The time allocation is then free and according to the needs of the project. For example, students can work on a project for eight weeks and use another two to prepare their report. The report is an examination paper and therefore not public and only accessible to the examiners. The preparation of further reports for the practical project units is part of the negotiation between students and the practical project unit.

What requirements must a practice project unit fulfil?

- Although students often already have in-depth knowledge of project-relevant content, the project office must provide professional guidance for both the academic and digital work.  
In a simple formula: Students should not be assigned to tasks that cannot be performed by the project office itself.

What previous knowledge do the students have?

- Students' previous knowledge includes a Bachelor's degree in a subject in the humanities and cultural sciences (e.g. history, archaeology or book science) or a subject with a focus on information science (e.g. geoinformatics, media informatics). At the time of starting the practical project, all students in the Master's programme have basic knowledge of computer science, object-oriented programming, data structures and quantitative methods. Depending on their chosen subject area, students also have knowledge of working with geoinformation, digital editing, computer linguistics, natural language processing or music informatics. Web applications and the work on and with interfaces is only part of the 3rd semester and is only taught after (!) the practical project.